

# Networks

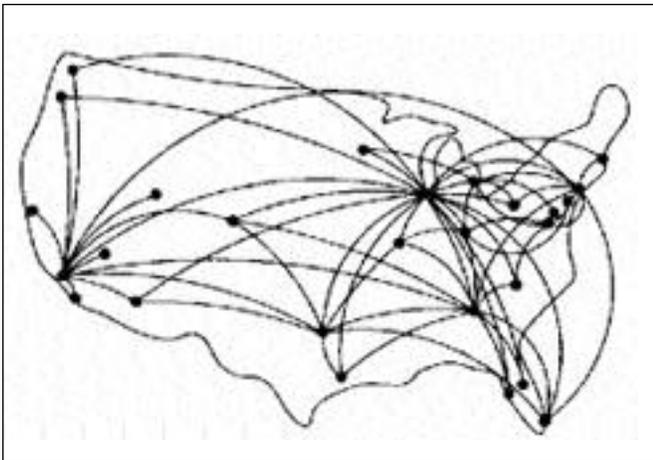
## Introduction

Electronics are a qualitative change in technology. The electronics technology revolution has set the basis for an economic revolution and a social revolution. These cascading revolutions touch all of society, from the way we produce the things we need to live to the way we communicate to the way organizations are organized.

No organization stands apart from the technology revolution, least of all political organizations. Political work is constantly being affected by changes in technology, in the economy, and in society. Technology offers up new forms of communication, new ways of doing propaganda, new ways of organizing work and carrying out a program. Like any other organization, political organizations must periodically assess available tools, how they are organized, and how they might be able to do things more effectively with the resources at hand.

## Network science

New technologies mean new tools for science; so science is also revolutionized. Nature can be explored in new and deeper ways, yielding new insights into the laws that govern the universe. One new field that has emerged from the use of comput-



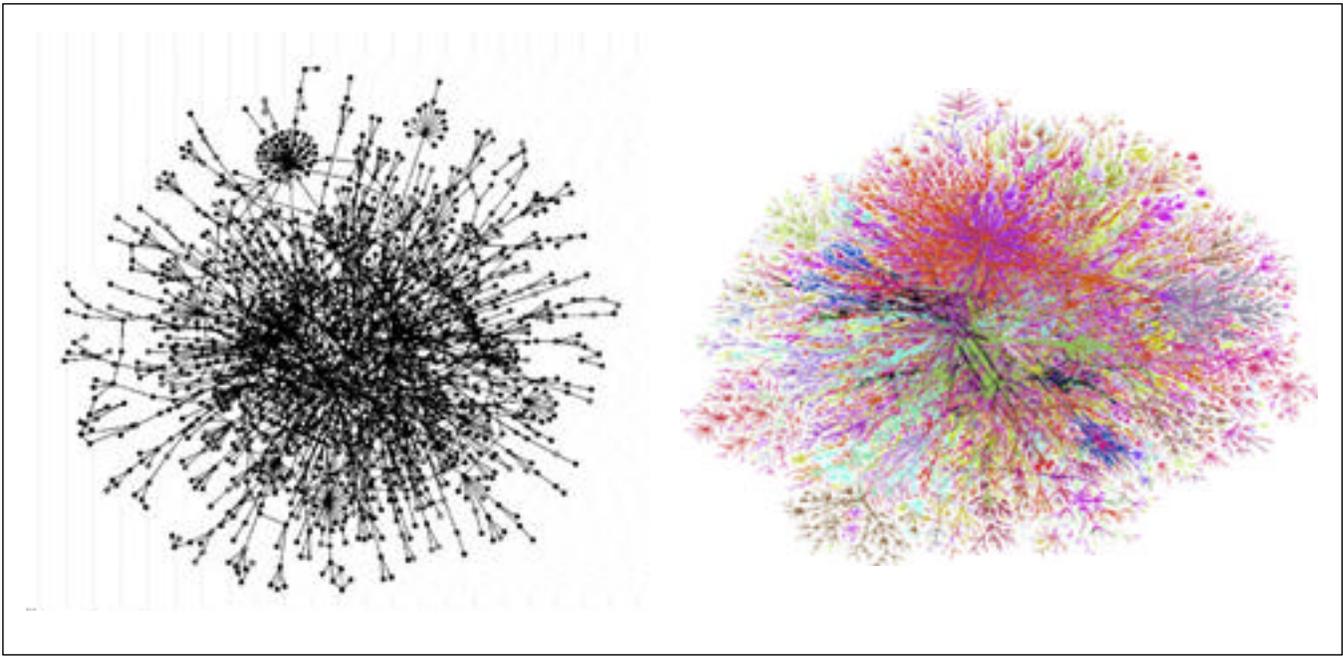
An example of a real-world network, an airline route map. A few nodes have many links (the "connectors", e.g. Chicago O'Hare or LAX), most nodes have few links. (from Barabasi)

ers in research is "network science". Network science explores the way things are connected and interact.

In network science, "networks" are a way of looking at the world as systems of interconnected and interacting ("linked") phenomena ("nodes"). "Network science" is an aspect of dialectics using the tools of electronics. Network science looks at "real world networks," the complicated systems of interactions we can observe in the universe. The new tools of science have uncovered general laws about how networks work that apply to phenomena as seemingly different as yeast metabolism, brain activity, social groups and the Internet.

Important concepts in network science include the following:

- Real world networks are not random collections of links and nodes. Instead, they share a common structure characterized by a few "hubs," which are nodes that have many links; while most nodes have few links. Changing the properties of the hubs changes the architecture or behavior of the network.
- These well-connected hubs result in a "small-world effect." Nodes belong to "clusters", and the clusters are connected to each other by the "connectors". Even though the network might have many nodes, this structure means that the number of links between any two nodes is relatively small. For example, any two pages of the billion or so pages on the Internet are separated by at most 19 clicks. According to the "six-degrees of separation" theory, you can reach any of the six billion plus individuals in the world through at most six other people.
- The "hubs" -- the nodes that have lots of connections -- make the network "robust", but also represent weak spots in the network. If the hubs are attacked in a coordinated way,



More real world networks. The diagram on the left maps protein interactions within a yeast cell. The diagram on the right is a map of the Internet, circa 1998. Clusters of nodes are connected by “well-connected” nodes aka “hubs”, making the network robust and efficient by minimizing the number of links between any two nodes and providing redundant paths between nodes. (Image on left is from Buchanan; the right from *Wired*.)

the network can be destroyed.

These features, it turns out, apply to all “real-world” networks. Networks are a basic architectural unit of the universe. The brain is a network of neurons: the clusters of neurons plus a smaller number of “long-distance” axons that connect different regions of the brain, give the brain its remarkable reaction, processing and memory ability. In cell metabolism, just a few proteins (the hubs) interact with and control the behavior of most other cell proteins. One approach for understanding some types of cancer examines the interactions of key (well-connected /hub) proteins in the life of the cell. In the spread of sexually-transmitted diseases, a relatively few, very active individuals represent the social hubs of the disease — target them and you have a shortcut to slowing the spread of STDs. Malcolm Gladwell, in *The Tipping Point*, describes a project to raise awareness among black women in San Diego about diabetes and breast cancer. The network science-savvy solution was to look for social connectors to disseminate information; in this case, beauticians. As well-connected hubs in the community, the salon workers were in an excellent position to reach many people.

It perhaps needs to be said that “networks” do *not* mean “the Internet”, although the Internet is an

example of a real-world network, and has been critical in the development of “network science”. The Internet has helped to understand and reveal the laws of real-world networks, but “network science” is a way of seeing *all* phenomena as interacting, connected pieces. We can take the laws of networks, and, like all laws, work with them.

### Communication technology and organizations

New technologies mean new ways of communicating, new means of communication mean new organizational forms.

New technologies mean new tools are available for communication: Cell phones, email, faxes, digital publishing, cheap digital audio mixers, mp3 files, the Internet, etc., etc. Human society is about people interacting, and communication technology is the medium through which that happens. So changes in communication technology are bound to have a fundamental impact on social organization. That is, new communication technologies change the nature of the connections between the nodes of the network of society.

Organizations are social networks. New communication technologies change the way people can and will communicate. Once adopted, new communica-



will be those in which the organizational design is sustained by a winning story and a well-defined doctrine, and in which all this is layered atop advanced communications systems and rests on strong personal and social ties at the base.

In the dispersed, network form, the role of a common story or vision or “narrative” is especially critical to keeping the network together.

First, stories express a sense of identity and belonging — who “we” are, why we have come together, and what makes us different from “them”. Second, stories communicate a sense of cause, purpose, and mission.

A shared doctrine is critical because in the “leaderless” network, the various nodes of the organizational network need to know how to work together without someone giving orders. “Such a set of guiding principles and practices — a doctrine — can enable them to be ‘all of one mind’ even though they are dispersed and devoted to different tasks.”

The network form of organization can work only if the dispersed nodes can maintain communication links. As such, it blossoms in the age of cheap, digital, electronic -based communication.

The new information and communication technologies are crucial for enabling network forms of organization and doctrine. Indeed, the higher the bandwidth and the more dispersed the means of transmission, reception, storage and retrieval, the better the prospects for success with network-style organization.

There are many examples of the network form in practice. In politics, the anti-globalization movement, the fight against landmines, and the new peace movement are examples of social movements organized along the network form. Kevin Kelly’s *New Rules for the New Economy* enthusiastically lays out network-form principles for business. In the military, the advance of technology, both in lethality and complexity, has demanded the pushing of decision-making down the chain of command towards the smallest units. Today, these units are tied together not just by radio, but by digital photos and video from robot planes, global positioning satellite receivers, and laptop computers.

## The Internet

In the new communication environment of electronic-based devices, the Internet plays an especially key role. It is both a visible expression of a network, and perhaps the most important means by which the network form lives, grows and spreads. The physical Internet — the collection of personal computers, servers, routers, switches and fiber optic cable — provides the main infrastructure for the communication-intensive network organizations.

The Internet is also a qualitatively new communications technology. We can say this for a number of reasons: The Internet is qualitatively new because it re-unites communication and transport into one technology (via digitalization). The Internet is qualitatively new for the same reason the robot is qualitatively different than the machine (computer networks are “roboticized communication”). The Internet has revolutionized the economics of the one-to-many medium. Unlike publishing a book or newspaper, there is no direct relationship between the amount of resources one has and the number of copies one is able to produce. The cost of replicating information on the Internet approaches zero. One’s potential to influence masses of people via the Internet is not limited by resources in the way that previous one-to-many forms are (like, say, book publishing). The Internet is the first many-to-many communications medium. That is, the communication is no longer one-way — everyone can broadcast, and everyone can receive. The possibilities for dialogue, cooperation, and coordination of effort on a global scale are growing.

However, we must recognize that the Internet is not just an incredibly powerful propaganda tool (which it is). It is also a transportation medium, a coordinating technology, a money exchange, a bookstore, a collective organizer, even a model of a new society. With large scale collaborative projects like Linux being done via the Internet, we can glimpse new communist forms of production and distribution. The so-called “Gift Economy” of the Internet demonstrates “from each according to ability, to each according to need.” Music file-swapping on the Internet is threatening to destroy the music industry, because the arbitrary rules of property under capitalism make no sense and are practically unenforceable on the Internet. The Internet suggests a system

beyond property.

Ultimately, any political organization must embrace the Internet because the Internet is the reality of the economy and social life today. Not because so many households can get email or view an organization's website (although this is vitally important), but because that is how modern organizations succeed in their chosen mission.

tions; i.e. dialectically. Network science lays out the principles governing networks; the network form describes how modern organizations reorganize on the basis of electronics. Organizations must change with the times, or end up in the dumpster of history. The lessons of history tell us that social relations must correspond to technological foundations or they will fail. The same is true of organizational forms.

## Conclusion

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Networks are a useful way of looking at the world in its complicated mess of interactions and contradic-

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## References and resources

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<http://www.scienceofsociety.org/discuss/dialectics/dialectics.html>

### Digitalization:

<http://www.gocatgo.com/ce/DigitalAdvantage.html>

### Network science:

Albert-Laszlo Barabasi, *Linked.:The New Science of Networks*. Perseus Publishing. 2002.

Mark Buchanan, *Nexus: Small Worlds and the Groundbreaking Science of Networks*. W.W. Norton and Company. 2002.

Here's a review of the two books: <http://www.strategy-business.com/press/article/?art=9966476&pg=0>

A related recent book: Malcolm Gladwell, *The Tipping Point: How Little Things Can Make a Big Difference*. Little, Brown and Company. 2000.

### Netwar:

John Arquilla and David Ronfeldt - several books and articles, including: "What next for networks and netwars?" in *Networks and Netwars: The Future of Terror, Crime and Militancy* (2001)

*In Athena's Camp: Preparing for Conflict in the Information Age* (1997)

Much of their stuff is available online at <http://www.rand.org> .

### Communications and technology:

Dewar, James A., "The Information Age and the Printing Press: Looking Backward to See Ahead,"

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Marshall McLuhan, *Understanding Media, The Medium is the Massage*, etc. (mostly from the 1960s, still much of interest: "it could be said that the computer is the LSD of the business world, transforming its outlook and objectives. None of the existing goals of twentieth century business enterprise can survive the impact of the computer for even ten years." (1969)).

### Organization:

Thomas W. Malone and John F. Rockhart, "Computers, Networks and the Corporation", *Scientific American*, September, 1991. (This pre-dates the Arquilla and Ronfeldt writing, but covers similar ground.)

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Kevin Kelly, *New Rules for a New Economy*. 1998.